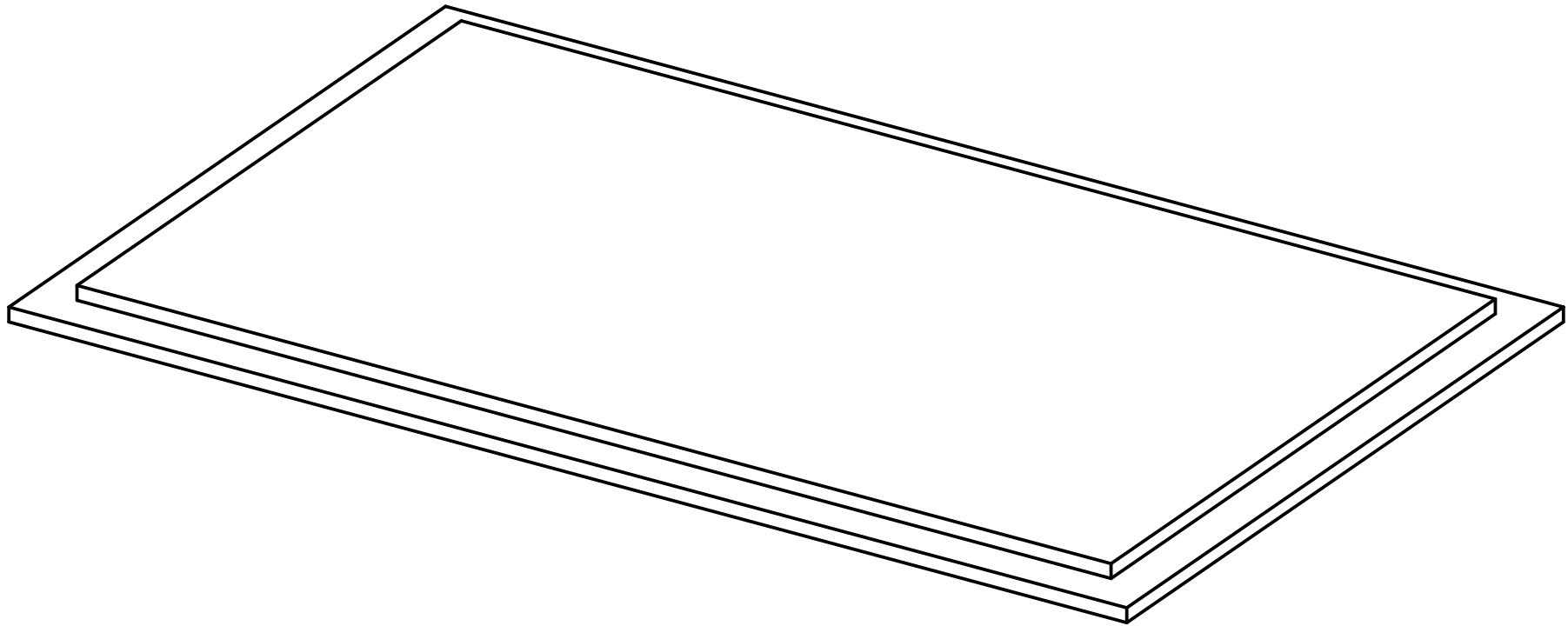


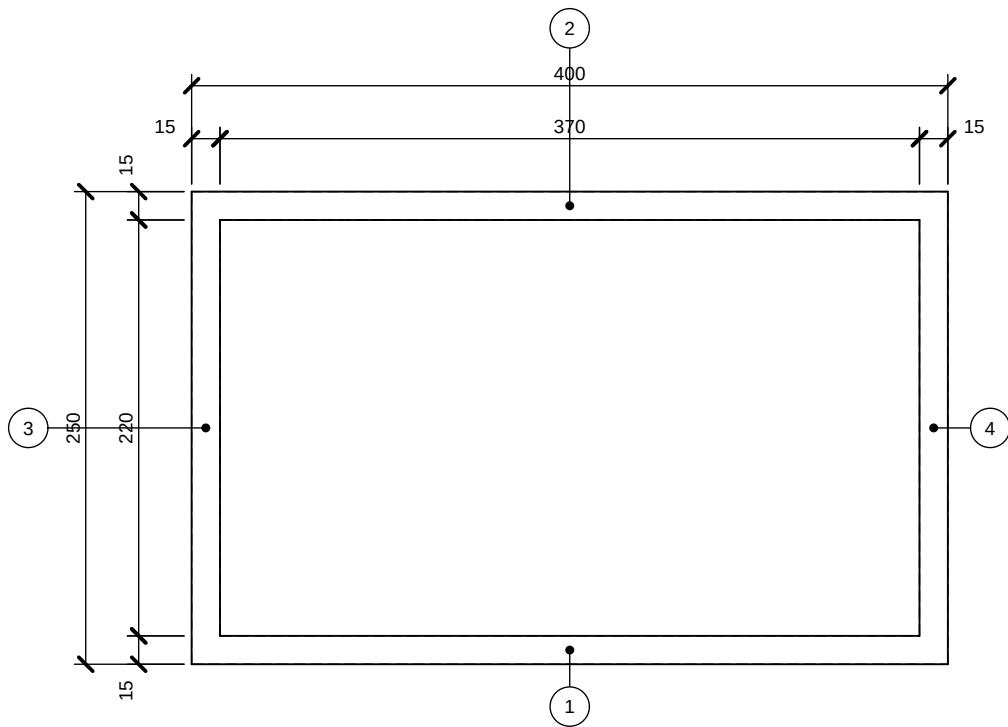
Rabbeted panel



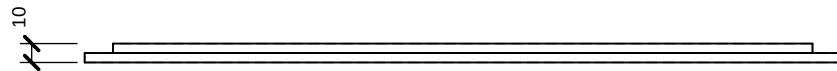
parts	1
overall	400 x 250 x 10 (W x D x H)
material	oak
date	2026-10-25
made with	woodwright 0.9.0

Contents

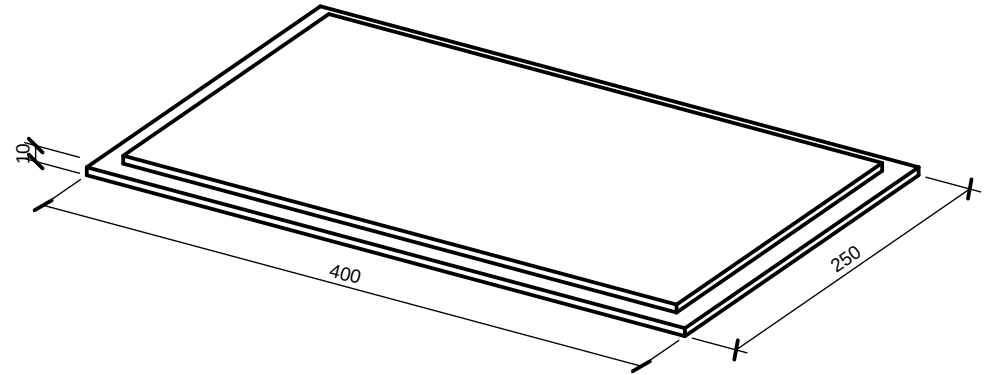
Drawings	3
1 board	3
Cut list	4
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TOP FACE



FRONT EDGE

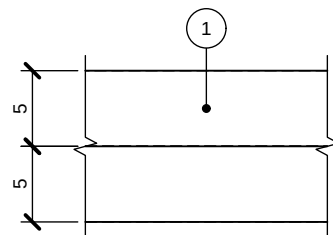


ISOMETRIC



RIGHT END

RIGHT END: 2 2:1



FRONT EDGE: 1, 3, 4 2:1

- 1 rabbet 15 mm, 5 deep, in top_face at front_edge
- 2 rabbet 15 mm, 5 deep, in top_face at back_edge
- 3 end rabbet 15 mm, 5 deep, in top_face at left_end
- 4 end rabbet 15 mm, 5 deep, in top_face at right_end

part	board
of	rabbeted_panel
make	1
cut size	400 x 250 x 10
material	oak
scale	1:4, mm

Cut list

board 400 x 250 x 10 mm oak

- rabbet 15 mm, 5 deep, in top_face at front_edge
- rabbet 15 mm, 5 deep, in top_face at back_edge
- end rabbet 15 mm, 5 deep, in top_face at left_end
- end rabbet 15 mm, 5 deep, in top_face at right_end

Appendix: source

Made with woodwright 0.9.0, build123d 0.13.0, Python 3.14.4.

To make these plans again:

```
uvx --python 3.14 woodwright==0.9.0 export cuts.rabbeted_panel
```

cuts.rabbeted_panel, in woodwright/examples/cuts.py

```
def rabbeted_panel(
    length: float = 400, width: float = 250, rabbet: float = 15, depth: float = 5
) -> Assembly:
    """A thin panel rabbeted on all four sides, to fit a groove in a frame or a drawer."""
    asm, board = _board("rabbeted_panel", THIN_OAK, length=length, width=width)
    for at in (board.front_edge, board.back_edge, board.left_end, board.right_end):
        board.cut(Rabbet(board.top_face, at=at, width=rabbet, depth=depth))
    return asm
```